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The art of decoupage is explained simply and clearly in these inspiring pages, enabling even novices to master all the basic techniques needed to create an endless array of beautifully decorated pieces. 200 color illustrations. Prepare for the A+ exam with the help of the industry's bestselling PC hardware author of all time. Covering the 2003 update to the 220-221 and 220-222 exams, Soper's book is loaded with informative illustrations, photos and screen captures. The CD-ROM provides study resources, including a PrepLogic test engine, lab exercises, and study notes, plus a pocket study guide in printable PDF format. If you're new to the game of tennis, and want to become profession, then this book is for you! Tennis is a challenging and fun game, both mentally and physically. It is popular with women and men, and can be played by small children and retirees alike at varying levels of competitiveness. If you've just recently begun playing, you may find the sport a bit disorienting, especially when it comes to serving accurately and controlling

your shots. This book will help you understand the basics of how to play tennis, and it will also help you dial in some crucial yet fundamental tennis skills. More than 70 million websites and blogs run on WordPress: it's the world's #1 web development tool. Now, you can make the most of WordPress without becoming a technical expert. *WordPress Absolute Beginner's Guide* is the fastest way to get comfortable and productive with WordPress and its most powerful tools. Whether you're new to WordPress or not, this practical, approachable book will show you how to do exactly what you want, one incredibly clear and easy step at a time - all explained with full-color illustrations. Leading WordPress instructor Tris Hussey provides step-by-step instructions for every task requiring more than one step. Screenshots and illustrations guide you through complex processes, so you'll never get lost or confused. You'll find friendly, patient, crystal-clear coverage that always respects your intelligence, and never patronizes you. Hussey covers all this, and much more: Understanding the mechanics of a WordPress website Installing WordPress yourself, along with the themes and plug-ins you want Using WordPress.com if you don't want to run WordPress on your own equipment Setting up your site right the first time, to avoid problems later Tweaking themes to make your site look perfect Integrating images and media Making your site mobile-ready Using basic search engine optimization techniques to get your site discovered Troubleshooting, maintaining, and performance-tuning your site Full of easy-to-follow exercises and demonstrations, the *Collins You Can Paint* series should give even the most hesitant of beginners the enthusiasm and confidence to start sketching in a variety of media. All the instruction is broken down into easy step-by-step exercises to help you to practise and build up your

knowledge and expertise of sketching in different media. For example, you learn how to sketch a tree in three stages, then a cloudy sky and finally how to sketch a simple foreground, so that in the end you can sketch a complete landscape. (Music Sales America). The award-winning Absolute Beginners method has been designed to make learning the fiddle (violin) easier than ever before! Step-by-step pictures take you from first day exercises to playing your first complete songs. Absolute Beginners Fiddle gives you: an 'owner's manual' approach to the fiddle; practical advice and tips covering everything you need to know about setting up, playing and maintenance; a look-and-learn course that uses clear pictures to illustrate every step of learning; CD audio tracks to let you hear how things should sound, plus full-length accompaniments so you can play along; and more! Learning a programming language can seem like a daunting task. You may have looked at coding in the past, and felt it was too complicated and confusing. This comprehensive beginner's guide will take you step by step through learning one of the best programming languages out there. In a matter of no time, you will be writing code like a professional. Java is one of the most popular and widely used programming languages available. Most of the modern applications built around the world, including server side and business logic components, are made from the Java programming language. Its portability and ease of use has ensured that it is a favourite among novices and seasoned developers alike. This guide is written specifically for beginners. We take you step-by-step through writing your very first program, explaining each portion of code as we go along. We guide you through the workings of the Java Development Kit and Java Runtime Environment, as well as choosing an IDE. With each concept, we provide one or more example to illustrate

the topic in a way that makes it easy to understand. We break examples down into their basic workings, and provide the output for you to compare to your own results. For newcomers to Java we look at what the language has to offer, its origin and design goals, features and capabilities, as well as the various Java editions, before stepping into more in-depth topics.--

Amazon.com description. Table of Contents Introduction: Drawing a Big Cat Drawing tools Drawing Software Lion Jaguar Sitting Position Tiger Running Cheetah Lying Position Leopard Drawing Faces of Big Cats Roaring Tiger Roaring Lion Author/Illustrator Bio: Publisher Introduction: Drawing a Big Cat To effectively portray any of the big cats, you should know how to do it from the first lines you make and how you will finish it. The idea of this book is simple; guide you how to create the first reference marks with the simplest way that is known, and show you how to follow through from the next step of the process up to the last. This book is meant for those who wish to know the very basics of visually composing this specific branch of subjects (big cats or the Panthera genus), for the individuals who easily get lost along the process, or those who simply don't know where or how to begin drawing them. If you have already encountered this topic and wish to know more about it, this is not the book for you. This book is meant for absolute beginners. Each step of the process, from creating the base up to applying the different color tones, is explained in details. If you have ever wanted to learn to paint, but lacked the confidence to start, then Acrylics for the Absolute Beginner is the book for you. Take the first step to painting with acrylics with this easy-to-follow course on producing fantastic artworks using this highly versatile medium. Charles Evans' friendly, practical advice and simple step-by-step approach will quickly

get you painting. With notes on light and shade, buildings, water, skies, figures, animals, working from photographs, and colour mixing, this book guides you to six stunning projects, each accompanied by an outline to get you started quickly, which cover a variety of subjects. • An invaluable guide for any aspiring artist. • 12 versatile and reusable outline drawings provided • 6 stunning step-by-step projects (Music Sales America). Budding drummers start here with this terrific pack, telling you everything you need to know from the very first time you pick up your sticks. Check out the CD containing audio versions of the exercises in addition to full-length accompaniment tracks for you to play along with. Includes essential basic information on how to set up a drum kit, use sticks and the bass pedal, and identify and differentiate between drum types and rhythm techniques. Includes play-along CD with backing tracks and black and white photos. Absolute Beginners guides represent a fresh new series of drawing and painting books for budding artists written by professional artist/ teachers. In *You Can Sketch*, master artist Jackie Simmonds leads the novice by the hand, demonstrating dozens of step-by-step, easy-to-follow techniques using a variety of sketching media. Over 100 clear, full-color illustrations show readers how to sketch the separate elements of simple still life and landscape subjects one by one in pencil, charcoal, colored pencil, pastel pencil, and Conti crayon. Explicit instructions demonstrate how easy it is to combine these different elements to make a finished picture. With *You Can Sketch*, even the most hesitant artists will gain confidence and start sketching fast! ?? Would you like to discover new hobbies that allows you to be productive while still enjoying a relaxing night at home? ?? Then, *Learning How to Crochet and Knit is the Best Choice You Can Make!* Many

people tend to think that these are really complex hobbies, that takes a lot of time to learn and perfect, but the reality is that if you have the right instructions and advice you can start crafting awesome creations even if you never had any experience before. ? This exhaustive guide is specially written to make you able to create your first piece in less than 2 hours even if you never took a step in the crochet or knitting world. ? This collection will teach you: What are all the Supplies and Tools you will need, to have everything set up and ready to start creating your first project How to Choose the Right Yarn, so you can always be sure that you are using the proper material to always achieve the best results The Best Tips and Tricks to get started with your project, in order to know the best ways to begin your project without any issue 40+ Effortless yet Satisfying Patterns that allow you to enjoy your free time in a much more fun and productive way, even even when binge-watching your favorite TV series How to Avoid the Most Common Mistakes that beginners often do, so you will not waste your time or redo a project from zero due to these simply avoidable errors ...& Much More! Having an item that you created with your bare hands is something that can make you feel proud of yourself and accomplished, and thanks to this guide it has never been simpler! So...What are you waiting for? ?? Scroll to the top of the page and click "BUY NOW" to Start Immediately! ?? This is the complete guide to learning to play the guitar. The step-by-step pictures take you from first day exercises to playing along with a backing track. The book and CD package features: - A look and learn course that uses clear pictures instead of long explanations.- Practical advice and tips covering everything you need to know about setting up, playing and maintenance.- CD audio tracks to show you how things should sound plus full-

length accompaniment tracks to play along with. Contains a wealth of information to assist with the tuning of the Guitar. Covers both simple and advanced tuning methods along with valuable information on choosing and fitting strings for all types of Guitars as well as useful setup and maintenance tips. C# Made Easy - a Step-by-Step Guide for Beginners Get the Kindle version FREE when purchasing the Paperback! Learning a programming language can seem like a daunting task. You may have looked at coding in the past, and felt it was too complicated and confusing. This comprehensive beginner's guide will take you step by step through learning one of the best programming languages out there. In a matter of no time, you will be writing code like a professional. C# is one of the most widely used programming languages available, and for good reason. Developed by Microsoft, it boasts a simplified syntax, type safety, garbage collection, cross-language capabilities and developer support. It is easy to learn, easy to read and a joy to work with. What This Book Offers Made for Beginners This guide is written specifically for beginners. We take you step-by-step through writing your very first program, explaining each portion of code as we go along. We guide you through choosing an IDE, as well as how to save, compile and run your programs. 70 Practical Examples With each concept, we provide one or more example to illustrate the topic in a way that makes it easy to understand. We break examples down into their basic workings, and provide the output for you to compare to your own results. Introduction to C# For newcomers to C# we look at what the language has to offer, its origin and design goals, as well as features and capabilities, before stepping into more in-depth topics. Key Topics Basics of C# Writing Your First Program, Step-By-Step Basic Program Structure How to Use a

Compiler Which IDE to Choose Capabilities of C# Sample Applications Data Types Variables Constants and Literals Operators Type Conversion The Nullable Type Get Your Copy Today! PAPER CLAY FOR ABSOLUTE

BEGINNERSTechniques, Tools & Tips for Creating Adorable Miniature ProjectsAre You Ready To Learn ALL About paper clay? If So You've Come To The Right Place...No experience with paper clay? No worries!This book is suited to the absolute beginner that's looking to get started, whether this be for your own enjoyment and a sense of self-accomplishment or perhaps even to make some extra cash as a side business... the choice is yours! Everyone can draw and paint, including you! Even if you have never drawn or painted before, you can start creating your own beautiful artwork. Let the Willenbrinks show you how! Beginning with materials and basic techniques, these pages will teach you everything you need to know to get started in drawing, watercolors and oil painting. Follow along with 75+ demonstrations and mini-demonstrations as you learn how to draw and paint a wide variety of subjects: people, landscapes, buildings, still life and more. Every essential art topic is covered, from sketching and shading to composition and color. Simple step-by-step instruction and many enormously useful lessons and tips will have you making your own masterpieces in no time! You may be an absolute beginner, but great results are absolutely within reach! Keeping a beginner's time, abilities, and budget in mind, The Absolute Beginners Guide Making Chain Mail Jewelry introduces jewelry makers to seven basic weaves. Eighteen fun, stylish projects follow, beginning with easy-to-make earrings, and progressing to bracelets and necklaces.In addition to practicing basic weaves and creating beautiful pieces, beginners will learn many other important

skills. They will learn how to use chain mail to embellish leather and other materials, add crystal accents, make stretchable chain mail with rubber O rings, add color with anodized aluminum rings, and more! Make the most of FileMaker Pro 13—without becoming a technical expert! This book is the fastest way to create FileMaker Pro databases that perform well, are easy to manage, solve problems, and achieve your goals! Even if you've never used FileMaker Pro before, you'll learn how to do what you want, one incredibly clear and easy step at a time.

FileMaker Pro has never, ever been this simple! Who knew how simple FileMaker® Pro 13 could be? This is the easiest, most practical beginner's guide to using the powerful new FileMaker Pro 13 database program...simple, reliable instructions for doing everything you really want to do! Here's a small sample of what you'll learn:

- Get comfortable with the FileMaker Pro environment, and discover all you can do with it
- Create complete databases instantly with Starter Solutions
- Design custom databases that efficiently meet your specific needs
- Identify the right tables, fields, and relationships; create new databases from scratch
- Expand your database to integrate new data and tables
- Craft layouts that make your database easier and more efficient to use
- Quickly find, sort, organize, import, and export data
- Create intuitive, visual reports and graphs for better decision-making
- Use scripts to automate a wide variety of routine tasks
- Safeguard databases with accounts, privileges, and reliable backups
- Share data with colleagues running iPads, iPhones, Windows computers, or Macs
- Take your data with you through FileMaker Go
- Master expert tips and hidden features you'd never find on your own
- And much more...

Make the most of Outlook 2013—without becoming a technical expert! This book is the fastest way to learn Outlook and use it

to efficiently manage all your contacts and communications! Even if you've never used Outlook before, you'll learn how to do what you want, one incredibly clear and easy step at a time. Outlook has never, ever been this simple! Who knew how simple Outlook 2013 could be? This is the easiest, most practical beginner's guide to using Microsoft's incredibly powerful new Outlook 2013 program...simple, reliable instructions for doing everything you really want to do! Here's a small sample of what you'll learn:

- Regain control and automatically get rid of junk email
- Make email more efficient
- Create appointments, events, meeting invitations, and reminders
- Publish and share your calendar
- Manage contacts, Facebook friends, and LinkedIn connections with People Hub
- Use Tasks and To-Do Lists more effectively
- Sync Outlook data across multiple devices, including smartphones and tablets
- Make the most of Outlook together with Exchange and SharePoint
- Use Peeks to instantly find what you need without changing views
- Track your life with Color Categories, Folders, and Outlook 2013's improved Search
- Run mail or email merges from within Outlook
- Efficiently manage and protect your Outlook data files
- And much more...

Diane Poremsky has been recognized as a Microsoft Most Valuable Professional since 1999 for her knowledge and support of Microsoft Outlook. She founded Outlook Tips (outlook-tips.net) and operates The Outlook and Exchange Solutions Center (slipstick.com). Her weekly newsletter, Exchange Outlook Messaging, has 7,000+ subscribers, and her Outlook Daily Tips email reaches 5,000+ subscribers. Her books include Sams Teach Yourself Outlook 2003 in 24 Hours. Sherry Kinkoph Gunter has authored more than 50 computer books on a wide variety of topics, including Word 2013 Absolute Beginner's Guide and several other books

on Microsoft Office. This inspiring book makes drawing in a realistic style easier than you may think and more fun than you ever imagined! Authors Mark and Mary Willenbrink (Watercolor for the Absolute Beginner) cover it all—from choosing materials and the correct way to hold your pencil, to expert advice on the tricky stuff, like getting proportions and perspective right, drawing reflections, and designing strong compositions. (It's not as scary as it sounds...not with Mark and Mary as your guide!) At the heart of this book, a series of fun, hands-on exercises help you practice and perfect your strokes—24 mini-demos lead up to 9 full step-by-step demos. Each exercise builds on the previous one as you develop your skills, build your confidence, and enjoy yourself along the way. The lessons you learn by drawing simple subjects such as coffee mugs, clouds and trees will help you take on progressively more challenging matter like animals, still lifes, landscapes and portraits...the kinds of subjects and scenes you've always dreamt of drawing. This book is just the ticket for budding artists of any age. It's never too early and never too late to discover the pure joy of drawing! This short book is for Beginners who wants to learn java from basics. Here you learn everything from installing JDK to Variable to operator to Access modifier. You learn Java programming through this updated Step-by-Step easy guide. Get your copy now. Book Objectives: The following are the objectives of this book: To help you understand Java programming in detail. To help you know how to get started with Java programming by setting up the coding environment. To help you transition from a Java programming Beginner to a Professional. To help you learn how to develop a complete and functional Java application on your own. . This book will introduce you to some basic concepts of Java. Daniel Bell

teaches you to get familiar with Java language, features of Java and how you can install Java on your system. This will help you grab Java concepts quickly and easily. The author iteratively walks you through the language-specific concepts and explains the object-oriented philosophy behind Java. With or without programming knowledge, this book is a perfect guide for the absolute beginner who wants to learn java programming from A to Z. This guide is an excellent textbook to start learning java programming since through it you can learn the basics of variables and how to create different functions in Java just in few hours. Who this Book is for? The author targets the following groups of people: Anybody who is a complete beginner to Java programming. Anybody in need of advancing their Java programming skills. Professionals in data science, and computer programming. Professors, lecturers or tutors who are looking to find better ways to explain Java programming to their students in the simplest and easiest way. Students and academicians, especially those focusing on Java programming, computer science and software development. What do you need for this Book? Your computer should be installed with the following: Java Development Kit (JDK) A text editor like Notepad, Eclipse or Netbeans. However, the author guides you on how to set up these on your computer. What is inside the book? GETTING STARTED WITH JAVA JAVA CLASSES AND OBJECTS VARIABLES IN JAVA JAVA DATA TYPES ARRAYS IN JAVA OPERATORS IN JAVA DECISION MAKING STATEMENTS JAVA LOOPS JAVA METHODS INHERITANCE IN JAVA ABSTRACTION IN JAVA ENCAPSULATION INTERFACES PACKAGES JAVA APPLETS JAVA INPUT/ OUTPUT EXCEPTION HANDLING JAVA AWT From the back cover The content of this book is all

about Java programming. It has been grouped into chapters, with each chapter exploring a different feature Java programming language. The author has provided Java codes, each code performing a different task. Corresponding explanations have also been provided alongside each piece of code to help the reader understand the meaning of the various lines of the code. Besides this, screenshots showing the output that each code should return have been given. The author has used a simple language to make it easy even for beginners to understand. Learn how to draw people with this clear & easy guide that's perfect for beginners. Known for their friendly, focused approach to teaching art, Mark and Mary Willenbrink show beginning artists how to draw people in a realistic style. Inside you'll find everything you need to succeed, from how to select and hold your pencils to expert instruction on drawing hands, clothing and figures in motion. This book steers you clear of common mistakes and brings clarity to even notoriously tricky concepts like perspective and values. While the human subject is wonderfully diverse, this book teaches an easy-to-learn approach that can be used to achieve accurate drawings every time. Thirteen complete figure drawing demonstrations show how. Start with a few lines to establish basic proportions, sketch in placement lines, then gradually develop details. Before you know it, you'll be drawing people of all ages, body types and personalities! This book makes it easy to get started. The quality of your results will encourage you to keep at it, building your skills and your confidence with every stroke. What's Inside: • Tricks for ensuring accurate body proportions and feature placement in your drawings. • Expert advice on drawing heads, hands, legs, clothes and more. • 13 step-by-step demonstrations featuring a diversity of model types, lighting and poses. Write

your first code in Java 17 using simple, step-by-step examples that model real-world objects and events, making learning easy. With *Java 17 for Absolute Beginners* you'll be able to pick up the concepts without fuss. It teaches Java development in language anyone can understand, giving you the best possible start. You'll see clear code descriptions and layout so that you can get your code running as soon as possible. Author Iuliana Cosmina focuses on practical knowledge and getting you up to speed quickly—all the bits and pieces a novice needs to get started programming in Java. First, you'll discover what type of language Java is, what it is good for, and how it is executed. With the theory out of the way, you'll install Java, choose an editor such as IntelliJ IDEA, and write your first simple Java program. Along the way you'll compile and execute this program so it can run on any platform that supports Java. As part of this tutorial you'll see how to write high-quality code by following conventions and respecting well-known programming principles, making your projects more professional and efficient. *Java 17 for Absolute Beginners* gives you all you need to start your Java programming journey. No experience necessary. After reading this book, you'll come away with the basics to get started writing programs in Java.

What You Will Learn

- Get started with Java 17 from scratch
- Use data types, operators, and the stream API
- Install and use the IntelliJ IDEA and the Gradle build tool
- Exchange data using the new JSON APIs
- Play with images using multi-resolution APIs
- Implement the publish-subscribe architecture

Who This Book Is For Those who are new to programming and who want to start with Java.

DIV Learning how to sew has never been simpler! Enjoy this beginner's guide that takes you by the hand like a personal instructor and teaches you how to sew using hand stitches as well

as sewing machines. Filled with detailed descriptions of materials and tools, the easy step-by-step instructions for all the basic sewing techniques will have you creating projects like aprons, pillows, and even pants and shorts in no time. Five simple projects will introduce sewing skills like hems, seams, balancing tension, and how to use a pattern; skills you will use often as you continue to learn.

With *First Time Sewing*, soon you will be stitching amazing gifts and projects with confidence.

Learning to make and decorate cakes that are as beautiful as they are delicious can be a challenge, but with the expert guidance of renowned confectionery artist Autumn Carpenter in *First Time Cake Decorating*, your goal is within reach. Like having your very own cake decorating instructor at your side, *First Time Cake Decorating* guides you expertly through the process, from baking and prepping your first cake through a range of decorating techniques, from essential piping techniques for creating borders, writing, and flowers to working with gum paste and fondant to make stunning daisies, roses, lilies, and more. There's a first time for everything. Enjoy the journey and achieve success with *First Time Cake Decorating!* 2020- Second Edition, updated version. Get your copy!!

Why Learn R? What are the reasons to learn R for Data Science? In this small textbook recommended for absolute beginners, the author tried to answer these types of questions. After reading this guide, maybe in one or two days, you will learn the basics of R programming and its utility for each Data Scientist. Indeed, R is a programming language and software environment for statistical analysis, graphics representation, and reporting. If you are trying to understand the R programming language as a beginner, this short book will give you enough understanding of almost all the concepts of the R language. The author will guide

you through examples, how to program in R and how to use R for effective data analysis. Get your copy Now! **Book Objectives** This book is about R programming. The following are the objectives of the author: To familiarize you with the basics of R programming language. To help you understand the various fields where R can be applied and its use cases in each field. To equip you with R programming skills, both beginner and advanced skills. To introduce you to R programming for data analysis. To introduce you to R programming for machine learning. To help you understand and appreciate the power of R in statistical computing, data analysis, and scientific research. **Who this Book is for?** Anybody who is a complete beginner to R Programming. Anybody in need of advancing their R Programming skills. Professionals in computer programming. Professors, lecturers or tutors who are looking to find better ways to explain R programming to their students in the simplest and easiest way. Students and academicians, especially those focusing on R, Data Analysis, Machine Learning, computer science, and Databases development. **Requirements** The author expects you to have a computer installed with an operating system such as Linux, Windows or Mac OS X. **What is inside the book?** R BASICS R DATA TYPES R VARIABLES AND CONSTANTS R OPERATORS DECISION MAKING IN R R LOOPS R FUNCTIONS R CLASSES AND OBJECTS R FOR DATA SCIENCE R FOR MACHINE LEARNING **From the Back Cover.** R programming language is one of the most popular languages used by statisticians, data analysts, researchers to retrieve, clean, analyze, visualize and present data. This is a comprehensive book on how to get started with R programming, why you should learn it and how you can learn it. Daniel Bell begins by introducing the readers to the foundations

of the R programming language. The aim is to help you understand, how the R interpreter works, the origin of the name R, how to set up the R programming environment, etc. The author has discussed the process of installing R on Windows, Linux and Mac OS. Moreover, the author has explored the basics of R programming including writing comments, using the R console, creating R script files, etc. The various features provided by R have been discussed in depth, including data types, variables, loops, decision making, functions, operators, classes, and objects, etc. The author has also discussed R for data science and R for machine learning. The book has been organized into chapters, with each chapter having many sub-chapters. R code scripts have been provided, alongside thorough explanations of the code and images showing the expected output upon the execution of every script. Get your copy

By reading this manual, you will quickly learn how to make your projects using simple to advanced techniques. This is a golf club assembly book for the absolute beginner. With Illustrated step by step instructions, its a ease to assemble your own clubs for fun or for profit. You will learn what the different characteristics and specifications are and how they affect the swing and the flight of the ball. You will also learn what the differences are between the iron club, wood club, and putter and how they are each assembled. Have you ever experienced the peace of walking through the woods or the excitement of a storm gathering on a beach? Drawing Nature for the Absolute Beginner will help you capture these moments in artwork and share them others. In their fun and friendly teaching style, Mark and Mary Willenbrink offer a great beginner's course on drawing nature, showing you how to realistically capture the world around you. All you need to get started are some simple

supplies, basic techniques, and inspiration. From field to forest, beach or mountain, begin with a structural sketch, apply values and textures, and, before you know it, you'll be drawing everything you see. You'll even learn how to render favorite wildlife such as chipmunks, deer and eagles! • Follow along with easy step-by-step demonstrations to draw rocks, seashells, butterflies and even more developed nature scenes. • Gain a working understanding of key concepts such as perspective, value and composition. • Discover simple tools and tips you can use right away to improve your art. "Specially written to help absolute beginners master the fundamentals of crochet, this handy guidebook shares the essential tips, tricks & techniques that you'll need to begin developing your crocheting skills and designing a wide range of beautiful projects. With easy advice and step-by-step instructions, this book will take you by the hand and give you the confidence you need to bring your crochet dreams to life! As a fun and rewarding hobby, crochet is a great way to design personalized gifts for your loved ones, express your inner creativity, and fill your home with beautiful designs. his confusion-free guide aims to give you an easy way to get stuck in with crochet, get to grips with the basics, and start learning a wide range of practical stitches and patterns"--

DIVEnjoy this beginner's guide that takes you by the hand like a personal instructor and teaches you how to knit./div New to Windows XP? Learn everything you need to know to make your computer work for you with the Absolute Beginners Guidefrom Que. Includes the latest coverage of Service Pack 1, the first up20021128 to Windows XP since its 10/01 release. XP is the fastest-selling Windows version ever, selling 32 million copies within 6 months of release. Other guides focus on features rather than how those features are used in everyday computing tasks.

This guide is designed to help readers use Windows XP effortlessly. Microsoft Windows continues to dominate the home and corporate desktop, growing in market share from 89 percent last year to 92 percent this year. For the first time, Windows XP brings the power and stability of Windows NT/2000 to the consumer and home computer with Windows XP Home Edition, the successor to Windows 98/Me. Hundreds of thousands of users are looking for straightforward, easy-to-understand information on how to use this version of Windows XP to make computing easier. *Absolute Beginners Guide to Microsoft Windows XP* is the perfect tool to get new Windows users up and running and making their computer work for them. Shelley O'Hara is the author of more than 100 books, most of which relate to computers. She specializes in books that explain technical concepts and features, and writes in terms that the average user can understand. She has done training and worked in the publishing industry before becoming a full-time writer. Additional titles written by Shelley are *Easy Windows XP, Home Edition*, (10/01, 0789726599) and *Easy Windows 98*, (6/98, 0789714841). ?? Would you like to discover new hobbies that allows you to be productive while still enjoying a relaxing night at home? ?? Then, *Learning How to Crochet and Knit is the Best Choice You Can Make!* Many people tend to think that these are really complex hobbies, that takes a lot of time to learn and perfect, but the reality is that if you have the right instructions and advice you can start crafting awesome creations even if you never had any experience before. ? This exhaustive guide is specially written to make you able to create your first piece in less than 2 hours even if you never took a step in the crochet or knitting world. ? This collection will teach you: What are all the Supplies and Tools you will need, to have

everything set up and ready to start creating your first project
How to Choose the Right Yarn, so you can always be sure that you are using the proper material to always achieve the best results
The Best Tips and Tricks to get started with your project, in order to know the best ways to begin your project without any issue
40+ Effortless yet Satisfying Patterns that allow you to enjoy your free time in a much more fun and productive way, even even when binge-watching your favorite TV series
How to Avoid the Most Common Mistakes that beginners often do, so you will not waste your time or redo a project from zero due to these simply avoidable errors ...& Much More!
Having an item that you created with your bare hands is something that can make you feel proud of yourself and accomplished, and thanks to this guide it has never been simpler!
So...What are you waiting for? ?? Scroll to the top of the page and click "BUY NOW" to Start Immediately! ??
Make the most of Office 2013—without becoming a technical expert! This book is the fastest way to create, edit, format, build, review, and share virtually any form of Office content!
Even if you've never used Office before, you'll learn how to do what you want, one incredibly clear and easy step at a time. Office has never, ever been this simple!
Who knew how simple Microsoft® Office 2013 could be? This is the easiest, most practical beginner's guide to using Microsoft's incredibly powerful new Office 2013 productivity suite...simple, reliable instructions for doing all you really want to do with the brand-new versions of Word, Excel, PowerPoint, Outlook, and OneNote!
Here's a small sample of what you'll learn: Explore Office 2013's updated interface and most efficient shortcuts
Use Microsoft Office on the Web and mobile devices
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Have you always desired to know how to play the keyboard, but don't know where to begin? Have you taken keyboard lessons once and surrendered because the lessons were so difficult? This book "How To Play The Keyboard For Absolute Beginners" is a complete step by step guide for beginners of all ages. It provides beginners an easy introduction to reading sheet music and playing all kinds of songs. If you've never had any experience with the keyboard or this is truly your first time playing the keyboard, this comprehensive and straightforward guide will have you playing songs on your keyboard in no time! This book uncovers;

- *The introduction to the keyboard
- *How to position your body when playing the keyboard (Keyboard playing position)
- *How to read and understand keyboard notes and keys
- *Musical symbols
- *Quavers
- *Basic piano chord
- *Time signature
- *and many more.

By reading this book you not only learn to play your favorite songs but you also unleash your creativity, exercise your mind and accomplish something you felt was impossible. Anybody can start building simple apps for the Android platform, and this book will show you how!

Recently updated to include Android Jelly Bean, *Android Apps for Absolute Beginners, Second Edition* takes you through the process of getting your first Android apps up and running using plain English and practical examples. This book cuts through the fog of jargon and mystery that surrounds Android apps development, and gives you simple, step-by-step instructions to get you started. Teaches Android application development in language anyone can understand, giving you the best possible start in Android development Provides simple, step-by-step examples that make learning easy, allowing you to pick up the concepts without fuss Offers clear code descriptions and layout so that you can get your apps running as soon as possible This book is Android Jelly Bean compliant, but is backwards compatible to most of the previous Android releases.

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